

Sector Skills Alliance for the design and delivery of innovative VET programmes to Data Science and Internet of Things professionals (SEnDIng)

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<http://sending-project.eu>



Greek Computer Society (GCS) Profile

- A non-profit organization
- Representing Greek scientists and professionals engaged in activities relevant to
 - Computer Science,
 - Information Technology,
 - Telecommunications and other relevant scientific areas.
- Established **in 1977** to become a world-class organization for Information and Communication Technologies.
- Currently numbers more than **5,500 members** including professionals, academics and students.
- www.epy.gr

GCS Objectives (1)

- Promote **the use of Information Technology** to the public
- Development of Information Technology w.r.t
 - scientific research
 - education
- Establish synergies between research and education practice
- Support the **professional development of Information Technology professionals**

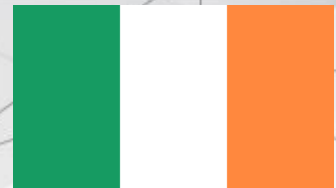
GCS Objectives (2)

- Develop professional codes of practice for Information Technology professionals
- Provide technical consultancy on Information Technology to the State
- **Contribute to IT standardisation processes** in collaboration with national, European and international standardisation Bodies
- ***Disseminate*** the results of scientific research to scientists, professionals, students

Sending Project overview

- **Program:** Erasmus+ KA2: Cooperation for innovation and the exchange of good practices - Sector Skills Alliances
- **Call ID:** EACEA-04-2017
- **Lot:** Lot 2, SSA for Design and Delivery of VET
- **Project Number:** 591848-EPP-1-2017-1-EL-EPPKA2-SSA
- **Grant Agreement Number:** 2017-3184/001-001
- **Project Coordinator:** University of Patras
- **Duration:** 36 months
- **Number of Partners:** 12
- **EU grant:** 982.537 €
- **Start Date:** 1st December 2017
- **End Date:** 30th November 2020

Consortium





Needs and challenges

- **Address the skills' gap** of Data Scientists and IoT engineers.
- Contribute to the **increased demand for highly-qualified Data Scientists and IoT Engineers** in various sectors (ICT, banking, energy, logistics).
- Provide the Data Scientists and IoT engineers with
 - skills and competences,
 - **transferable and recognizable** among European countries.
- Make the provided trainings (more) relevant to the actual needs of labor market.



Key objectives (1)

- Define the learning outcomes of the vocational trainings targeting Data Scientists and IoT engineers.
- Design a common reference scheme of knowledge, skills and competences for Data Scientists and IoT engineers in accordance to European standards and frameworks
 - eCF (e-Competence Framework)
 - ESCO (European Skills, Competences, Qualifications and Occupations).
- Design two modular learning outcome-oriented VET curricula taking into consideration the principles of
 - ECVET (European Credit system for Vocational Education and Training)
 - EQAVET (European Quality Assurance in Vocational Educational Training).



Key objectives (2)

- Design a framework for the certification of skills and competences provided to learners.
- Make recommendations for the validation, certification & accreditation of the VET programs and their alignment with NQFs, EQF and ECVET.
- Delivery of vocational trainings into three phases
 - e-learning
 - face-to-face
 - work-based learning

Target Groups

- IT professionals and associations
- VET providers
- Certification bodies
- Higher Education Institutes
- Companies & SMEs
- Policy-makers





Main results (1)

- Learning outcomes of Data Science and IoT VET programs
- A reference scheme of knowledge, skills and competences for Data Scientists and IoT professionals.
- Two modular learning outcome-oriented vocational curricula
 - **Modularity:** each curriculum is divided into educational modules and each module into training units at three levels of proficiency (introduction, core, advanced)
 - **Personalized learning:** different learning path according to the learner's occupational profile.
- A MOOC for the online training phase of VET programs
- Open Educational Resources.



Main results (2)

- A training methodology incorporating online training, face-to-face training and work based learning
- A framework for the certification of skills, knowledge and competences.
- A survey for the validation, certification & accreditation of provided VET programs and their alignment with NQFs, EQF and ECVET.
- A set of exploitation toolkits for Higher Education Institutes, VET providers and enterprises.
- Workshops organized at Greece, Cyprus and Bulgaria.
- One conference organized at Greece.

Work Breakdown



Useful links for project content

- Work based learning http://ec.europa.eu/education/policy/vocational-policy/doc/alliance/work-based-learning-in-europe_en.pdf
- EU Skills Panorama <http://skillspanorama.cedefop.europa.eu/en>
- ESCO <https://ec.europa.eu/esco/home>
- European Skills Councils
<http://ec.europa.eu/social/main.jsp?catId=1415&intPageId=5062>
- ECVET http://ec.europa.eu/education/policy/vocational-policy/ecvet_en.htm
- ECVET pilot projects <http://www.ecvet-projects.eu/>
- EQAVET http://ec.europa.eu/education/policy/vocational-policy/eqavet_en.htm
- Network "Work-based Learning and Apprenticeships" <http://www.net-wbl.eu/> including TOOLKIT - <http://www.wbl-toolkit.eu>

Thank you!

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